

	Cycle 1a	Cycle 1b	Cycle 2a	Cycle 2b	Cycle 3a	Cycle 3b
Year 1	Computing Systems and Networks Technology around us	Creating Media Digital Painting	Programming A Moving a robot	Data and Information Grouping Data	Creating Media Digital Writing	Programming B Programming Animations
Year 2	Computing Systems and Networks IT around us	Creating Media Digital Photography	Programming A Robot Algorithms	Data and Information Pictograms	Creating Media Digital Music	Programming B Programming Quizzes
Year 3	Computing Systems and Networks Connecting Computers	Creating Media Stop-frame Animation	Programming A Sequencing Sounds	Data and Information Branching Databases	Creating Media Desktop Publishing	Programming B Events and Actions in Programs
Year 4	Computing Systems and Networks The Internet	Creating Media Audio Production	Programming A Repetition in Shapes	Data and Information Data Logging	Creating Media Photo Editing	Programming B Repetition in Games
Year 5	Computing Systems and Networks Systems and Searching	Creating Media Video Production	Programming B Selection in Quizzes	Data and Information Flat-file Databases	Creating Media Procreate	Programming A Selection in Physical Computing
Year 6	Computing Systems and Networks Communication and Collaboration	Creating Media Web Page Creation	Programming A Variables in Games	Data and Information Introduction to Spreadsheets	Creating Media 3D Modelling	Programming B Sensing Movement