

Computing Curriculum Overview

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 1	Computing and System Networks Technology around us Online Safety	Creating Media Digital Painting	Programming A Moving a robot	Data and Information Grouping data Online Safety	Creating Media Digital writing Online Safety	Programming B Introduction to animation
Year 2	Computing and System Networks Information technology around us Online safety	Creating Media Digital photography	Programming A Robot algorithms	Data and Information Pictograms Online safety	Creating Media Making music Online safety	Programming B Introduction to quizzes
Year 3	Computing and System Networks Connecting Computers	Creating Media Stop frame animation Online safety	Programming A Sequence in music	Data and Information Branching databases	Creating Media Desktop publishing Online safety	Programming B Events and actions
Year 4	Computing and System Networks The internet	Creating Media Audio editing Online safety	Programming A Repetition in shapes	Data and Information Data logging	Creating Media Photo editing Online safety	Programming B Repetition in games
Year 5	Computing and System Networks Sharing information Online safety	Creating Media Video editing Online safety	Programming A Selection in physical computing	Data and Information Flat-file databases	Creating Media Vector drawing Online safety	Programming B Selection in quizzes
Year 6	Computing and System Networks Communication Online safety	Creating Media Web page creation Online safety	Programming A Variables in games	Data and Information Spreadsheets	Creating Media 3D modelling Online safety	Programming B Sensing